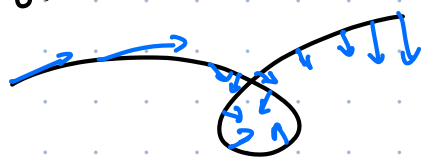


Lecture 31 Sp: X → X  
Lecture 31

One more noncpt example:  $SU(n)/SU(n) = \{ \text{pos def harm forms on } \mathbb{C}^n \}$   
 s.t.  $\text{vol}(\Delta^n) = \pi^n$

Curvature: A rapid introduction.

$(M, g)$  Riem,  $\gamma: I \rightarrow M$  smooth. Vec field on  $\gamma$  is map  $V: I \rightarrow TM$   
 s.t.  $\pi \circ V = \gamma$ .



$g$  induces a preferred class of vec fields, the ones that are "g-parallel"

Properties: g-parallel  $\Rightarrow$

$V(t_0)$  determines  $V(t) \forall t$ .

$\forall v_0 \in T_{\gamma(t_0)} M, \exists!$  parallel field on  $\gamma$  with  $V(t_0) = v_0$ .

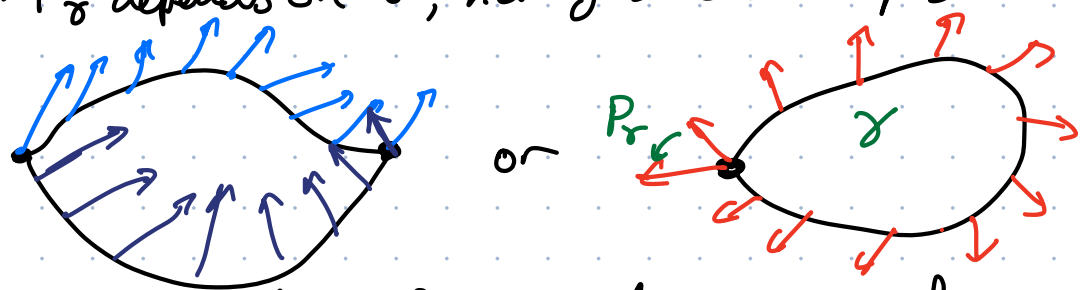
A locally dist-min curve w/  $\|\gamma'(t)\| = 1$  has  $\gamma'$  parallel. ( $\Leftrightarrow$ )

For a surface in  $\mathbb{R}^3$ , parallel means that if you compute  $V'$  in  $\mathbb{R}^3$  coord that it is orthogonal to the surface.

$P_\gamma: T_{\gamma(0)} M \rightarrow T_{\gamma(1)} M$  parallel transport operator.

$v \mapsto$  value at 1 of parallel field w/ value  $v$  at 0.

Key point:  $P_\gamma$  depends on  $\gamma$ , not just on endpoints.

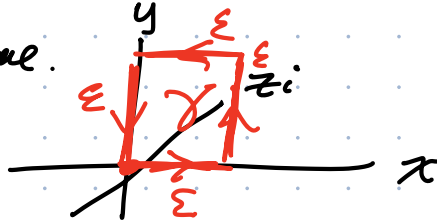


Idea: Curvature is the infinitesimal measure of path dep.

$$R: \text{(tiny loops at } p) \longrightarrow \text{Aut}(T_p M)$$

Actual def. Instead of a "tiny loop", we take two vectors  $v, w \in T_p M$  and make a coord system  $(x, y, z_1, \dots, z_{n-2})$  where  $p \rightarrow 0$   $\frac{\partial}{\partial x}|_0 = v$   $\frac{\partial}{\partial y}|_0 = w$ .

Then we make the square.  $\delta_\varepsilon^{v,w}$ .



Then define  $R_p(v,w) = \lim_{\varepsilon \rightarrow 0^+} \frac{1}{\varepsilon^2} (I - P_{\delta_\varepsilon^{v,w}}) \in \text{Aut}(T_p M)$

i.e.  $R_p(v,w)x = \lim_{\varepsilon \rightarrow 0^+} \frac{1}{\varepsilon^2} (x - P_{\delta_\varepsilon^{v,w}}(x)) \in T_p M$ .

Thm.  $P_\gamma$  path indep  $\iff R(v,w) = 0 \forall v,w$ .

$R$  is called the Riemann curvature tensor.

There is also  $R(v,w)(x,y) := g(R(v,w)x, y)$ . ( $\forall \text{vec} \rightarrow \mathbb{R}$ )

For a 2-manifold the entire thing is det by  $R(e_1, e_2)(e_1, e_2)$  where  $e_1, e_2$  orthonorm. This scalar is called the Gaussian curvature.

$\mathbb{H}^2$ : Distance between two rays from a point grows like  $e^{\sqrt{-K} d}$

$K < 0$

$(\int_{\gamma^2} dx^2 + dy^2$   
 $K = -1)$

$\mathbb{E}^2$

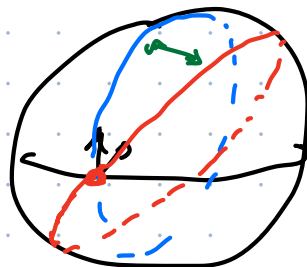
$K = 0$

Dist ... grows linearly

$\mathbb{S}^2$

$K > 0$

Dist. - oscillates



More generally a mfld is positively curved if  $R(v,w)(v,w) > 0$   
 $\forall v,w$ . Neg curv is similar. measures behavior in  $v,w$  plane.

Exp:  $T_p M \rightarrow M$

$\text{Exp}_p(v)$  = endpoint of geod from  $p$  in direction  $v$  of length  $\|v\|$ .  
smooth.

Thm. (Cartan-Hadamard) If  $M$  is complete, simply conn, and nonpositively curved, then  $\text{Exp}_p$  is a diffeo.  
 Also, uniquely geodesic.

Curvature of symmetric spaces let  $X = G/K$  be a locally symmetric space.

$R(x,y)$  is  $G$ -int because the metric is. So at  $eK$  suffices.

$T_{eK} G/K \cong \mathfrak{p}$  where  $\mathfrak{g} = \mathfrak{k} \oplus \mathfrak{p}$ .

Thm. let  $v,w \in \mathfrak{p}$  regarded as tangent vectors of  $G/K$  at the base point. Then  $R(v,w) = \text{ad}_{\underbrace{[v,w]}_{\text{in } \mathfrak{k}}}: \mathfrak{p} \rightarrow \mathfrak{p}$ .

That is  $R(v,w)x = [ [v,w], x ]$  in  $\mathfrak{k}$

or  $R(v,w)(x,y) = B([ [v,w], x ], y)$ .

Claim.  $B([ [v,w], v ], w) \leq 0 \forall v,w$ .

$B$  is int

$$B([ [v,w], v ], w) = -B([v, [v,w]], w)$$

$$= B([v,w], [v,w])$$

$$\leq 0 \text{ as } [v,w] \text{ in } \mathfrak{k}$$

Totally geodesic: A submanifold  $S \subset M, (M,g)$  Riem, is called

totally geodesic if geodesics in  $S$  w/  $g|_S$  are geodesic in  $M$ .

Triple system:  $\mathcal{L} \subset \mathcal{O}_j$  st.  $[\alpha, \gamma], z \in \mathcal{L}$  if  $x, y, z \in \mathcal{L}$

Thm. let  $\mathcal{L}$  be a triple system in  $\mathcal{O}_j$  and spce  $\mathcal{L} \subset \mathcal{P}$ .  
Then  $\text{Exp}(\mathcal{L})$  is a totally geodesic submfld.

Ex.  $\mathcal{P}$  itself

or (max ab subalgs of  $\mathcal{P}$ )  $\rightarrow$  Flat.

RETURN TO THIS  
NEXT TIME